

EE 470 - Signals and Systems

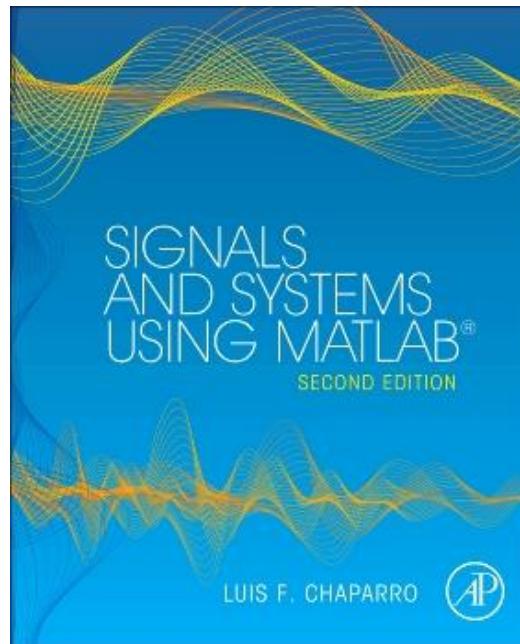
2. Continuous-Time Systems

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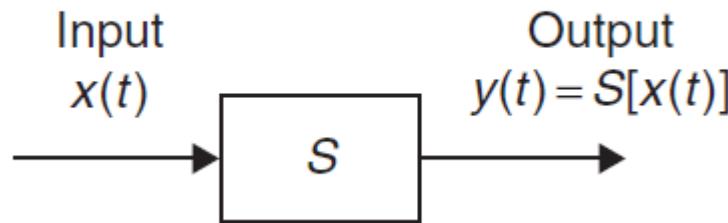
Textbook

Luis Chapparo, Signals and Systems Using Matlab, 2nd ed., Academic Press, 2015.



“System” Concept

- Mathematical transformation of an input signal (or signals) into an output signal (or signals)
 - Idealized model of the physical device or process



- Example: Electrical/electronic circuits
- In practice, the model and the mathematical representation are not unique

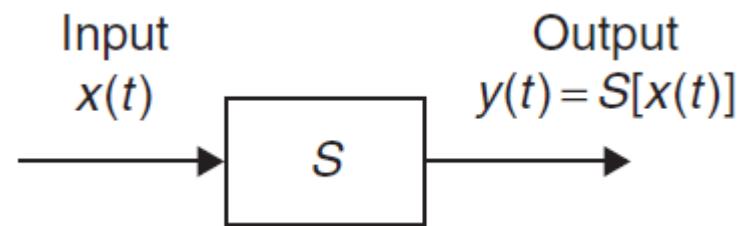
System Classification

- Static or dynamic systems
 - Capability of storing energy, or remembering state
- Lumped- or distributed-parameter systems
- Passive or active systems
 - Example: circuits elements
- Continuous time, discrete time, digital, or hybrid systems
 - According to type of input/output signals

Continuous-Time Systems

- A continuous-time system is a system in which the signals at its input and output are continuous-time signals

$$\boxed{\begin{array}{ccc} x(t) & \Rightarrow & y(t) = \mathcal{S}[x(t)] \\ \text{Input} & & \text{Output} \end{array}}$$

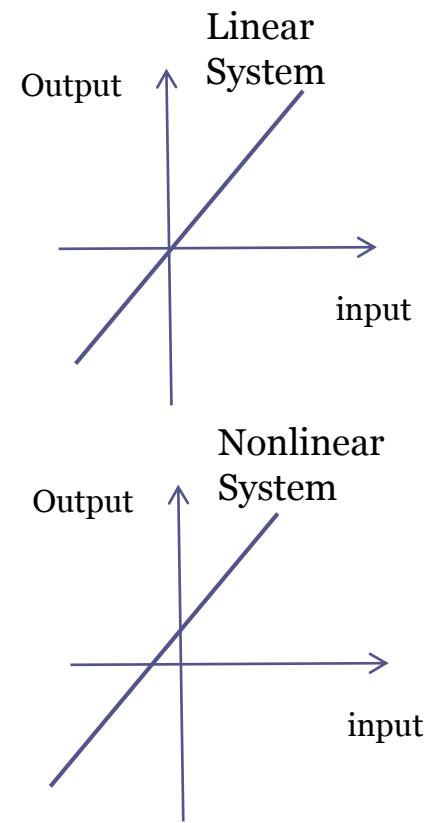


Linearity

- A linear system is a system in which the *superposition* holds
 - Scaling
 - Additivity

$$\begin{aligned}\mathcal{S}[\alpha x(t) + \beta v(t)] &= \mathcal{S}[\alpha x(t)] + \mathcal{S}[\beta v(t)] \\ &= \alpha \mathcal{S}[x(t)] + \beta \mathcal{S}[v(t)]\end{aligned}$$

- Examples:
 - $y(x) = a x$ \rightarrow Linear
 - $y(x) = a x + b$ \rightarrow Nonlinear



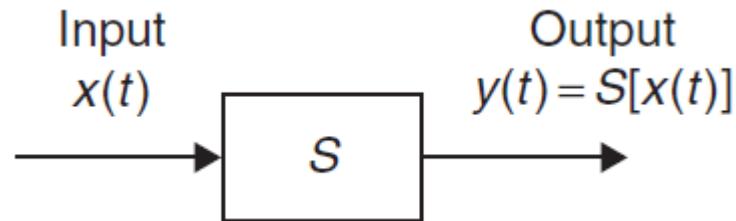
Linearity - Examples

- Show that the following systems are nonlinear:
 - (i) $y(t) = |x(t)|$
 - (ii) $z(t) = \cos(x(t))$ assuming $|x(t)| \leq 1$
 - (iii) $v(t) = x^2(t)$
 - where $x(t)$ is the input and $y(t)$, $z(t)$, and $v(t)$ are the outputs.

Whenever the explicit relation between the input and the output of a system is represented by a nonlinear expression, the system is nonlinear

Time Invariance

- System S does not change with time
 - System does not age—its parameters are constant

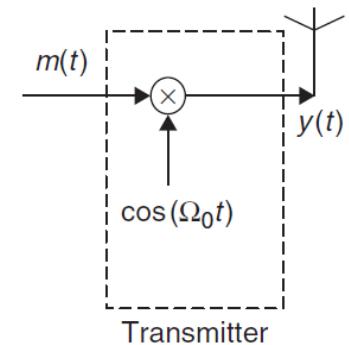


$$x(t) \Rightarrow y(t) = S[x(t)]$$

$$x(t \mp \tau) \Rightarrow y(t \mp \tau) = S[x(t \pm \tau)]$$

- Example: AM modulation

$$y(t) = \cos(\Omega_0 t)x(t)$$

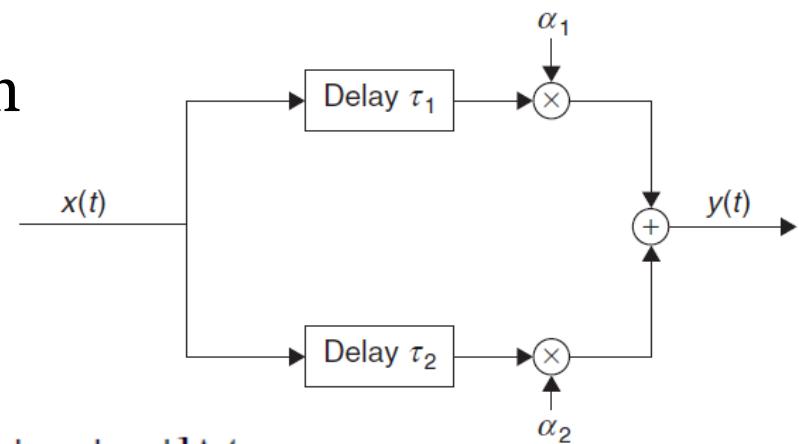


Causality

- A continuous-time system S is called causal if:
 - Whenever the input $x(t)=0$ and there are no initial conditions, the output is $y(t)=0$
 - The output $y(t)$ does not depend on future inputs
- For a value $\tau > 0$, when considering causality it is helpful to think of:
 - Time t (the time at which the output $y(t)$ is being computed) as the *present*
 - Times $t-\tau$ as the *past*
 - Times $t+\tau$ as the *future*

Bounded-Input Bounded-Output Stability (BIBO)

- For a bounded (i.e., well-behaved) input $x(t)$, the output of a BIBO stable system $y(t)$ is also bounded
- Example: Multi-echo path system



$$|y(t)| \leq |\alpha_1||x(t - \tau_1)| + |\alpha_2||x(t - \tau_2)| < [|\alpha_1| + |\alpha_2|]M$$

Representation of Systems by Differential Equations

- Given a dynamic system represented by a linear differential equation with constant coefficients:

$$a_0y(t) + a_1\frac{dy(t)}{dt} + \cdots + \frac{d^N y(t)}{dt^N} = b_0x(t) + b_1\frac{dx(t)}{dt} + \cdots + b_M\frac{d^M x(t)}{dt^M} \quad t \geq 0$$

- N initial conditions: $y(0), d^k y(t)/dt^k|_{t=0}$ for $k = 1, \dots, N - 1$
 - Input $x(t)=0$ for $t < 0$,
- Complete response $y(t)$ for $t \geq 0$ has two parts:
 - Zero-state response
 - Zero-input response

$$y(t) = y_{zs}(t) + y_{zi}(t)$$

Representation of Systems by Differential Equations

- Linear Time-Invariant Systems
 - System represented by linear differential equation with constant coefficients
 - Initial conditions are all zero
 - Output depends exclusively on input only
- Nonlinear Systems
 - Nonzero initial conditions means nonlinearity
 - Can also be time-varying

$$y(t) = y_{zs}(t)$$

$$y(t) = y_{zs}(t) + y_{zi}(t)$$

Representation of Systems by Differential Equations

- Define derivative operator D as,

$$\boxed{\begin{aligned} D^n[\gamma(t)] &= \frac{d^n\gamma(t)}{dt^n} & n > 0, \text{ integer} \\ D^0[\gamma(t)] &= \gamma(t) \end{aligned}}$$

- Then,

$$a_0y(t) + a_1\frac{dy(t)}{dt} + \cdots + \frac{d^N y(t)}{dt^N} = b_0x(t) + b_1\frac{dx(t)}{dt} + \cdots + b_M\frac{d^M x(t)}{dt^M} \quad t \geq 0$$



$$(a_0 + a_1D + \cdots + D^N)[y(t)] = (b_0 + b_1D + \cdots + b_M D^M)[x(t)] \quad t \geq 0$$

Application of Superposition and Time Invariance

- The computation of the output of an LTI system is simplified when the input can be represented as the combination of signals for which we know their response.
 - Using superposition and time invariance properties

If S is the transformation corresponding to an LTI system, so that the response of the system is

$$y(t) = S[x(t)] \text{ for an input } x(t)$$

then we have that

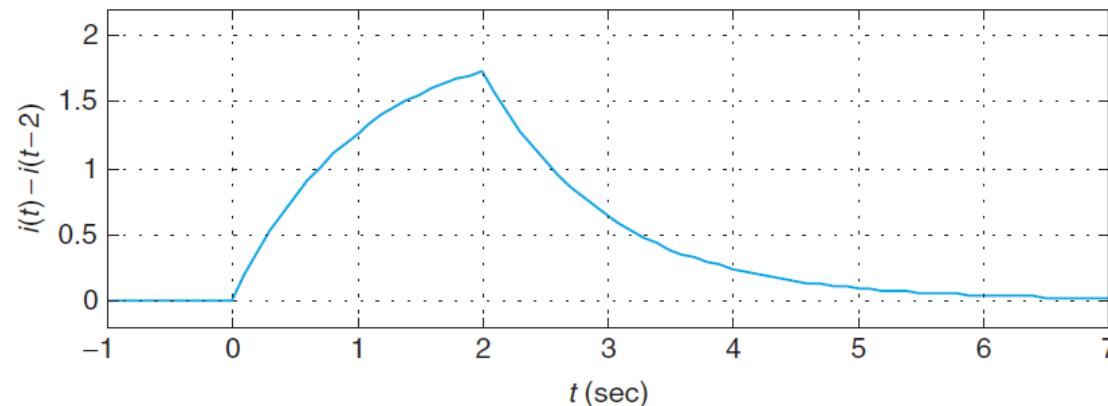
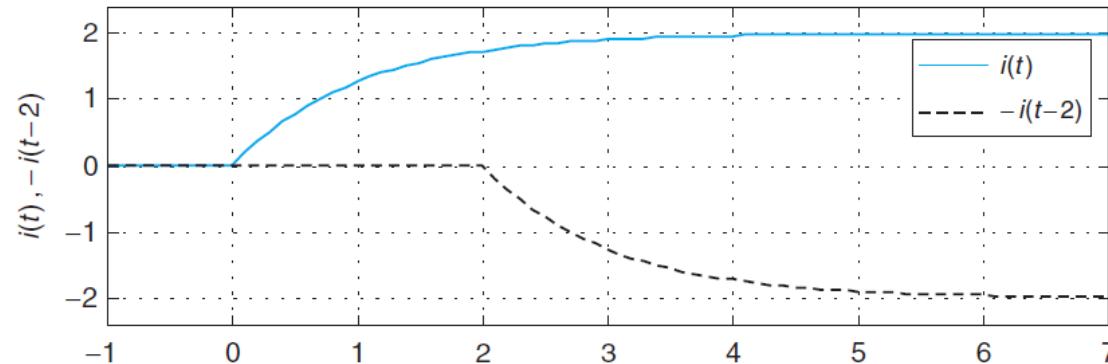
$$\begin{aligned} S \left[\sum_k A_k x(t - \tau_k) \right] &= \sum_k A_k S[x(t - \tau_k)] = \sum_k A_k y(t - \tau_k) \\ S \left[\int g(\tau) x(t - \tau) d\tau \right] &= \int g(\tau) S[x(t - \tau)] d\tau = \int g(\tau) y(t - \tau) d\tau \end{aligned}$$

Linearity **Time-Invariance**

In the next section we will see that this property allows us to find the response of a linear time-invariant system due to any signal, if we know the response of the system to an impulse signal.

Application of Superposition and Time Invariance: Example

- Example 1: Given the response of an RL circuit to a unit-step source $u(t)$, find the response to a pulse $v(t) = u(t) - u(t - 2)$



Convolution Integral

- Generic representation of a signal:
- The impulse response of an analog LTI system, $h(t)$, is the output of the system corresponding to an impulse $\delta(t)$ as input, and zero initial conditions
- The response of an LTI system S represented by its impulse response $h(t)$ to any signal $x(t)$ is given by:

$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau$$

$$\begin{aligned} y(t) &= \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau = \int_{-\infty}^{\infty} x(t - \tau) h(\tau) d\tau \\ &= [x * h](t) = [h * x](t) \end{aligned}$$



Convolution
Integral

Convolution Integral: Observations

- Any system characterized by the convolution integral is linear and time invariant by the above construction
- The convolution integral is a general representation of LTI systems, given that it was obtained from a generic representation of the input signal
- Given that a system represented by a linear differential equation with constant coefficients and no initial conditions, or input, before $t=0$ is LTI, one should be able to represent that system by a convolution integral after finding its impulse response $h(t)$

Causality from Impulse Response

An LTI system represented by its impulse response $h(t)$ is *causal* if

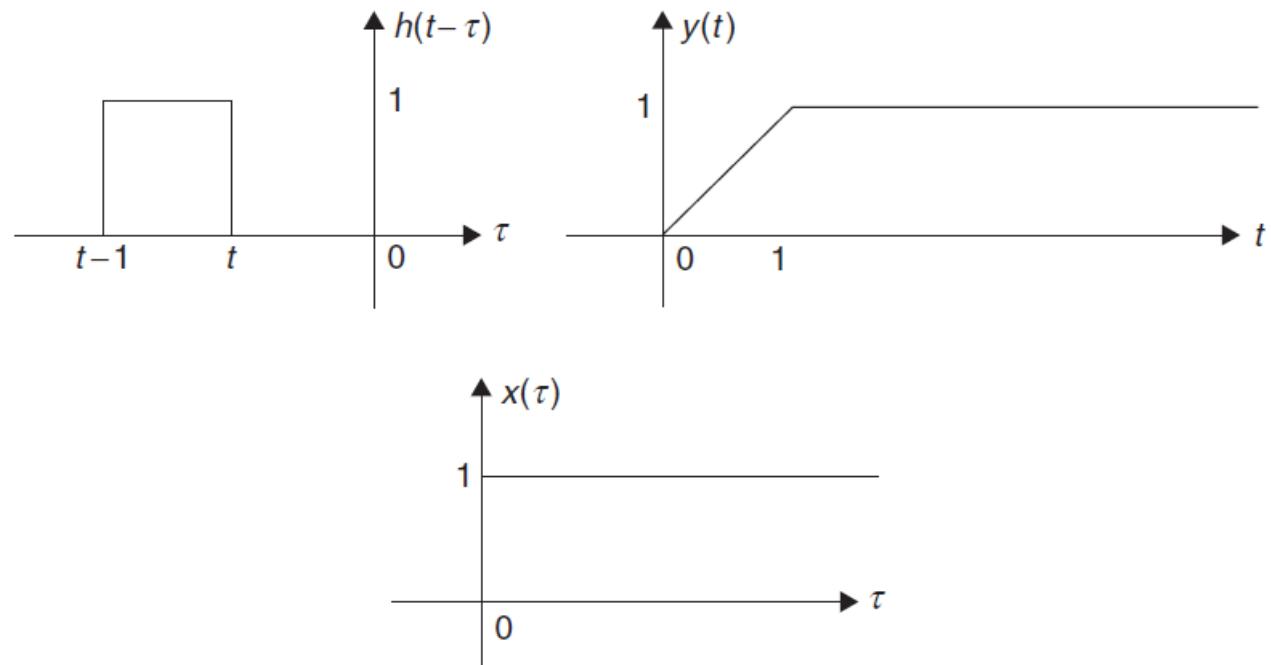
$$h(t) = 0 \quad \text{for } t < 0$$

The output of a causal LTI system with a causal input $x(t)$ (i.e., $x(t) = 0$ for $t < 0$) is

$$y(t) = \int_0^t x(\tau)h(t - \tau)d\tau$$

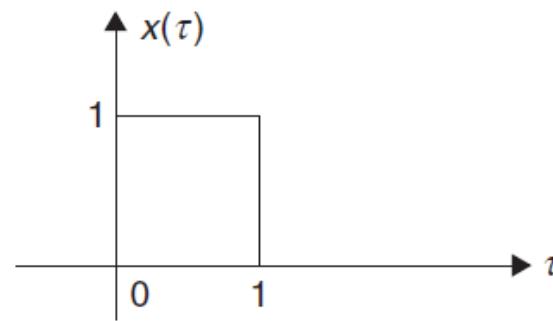
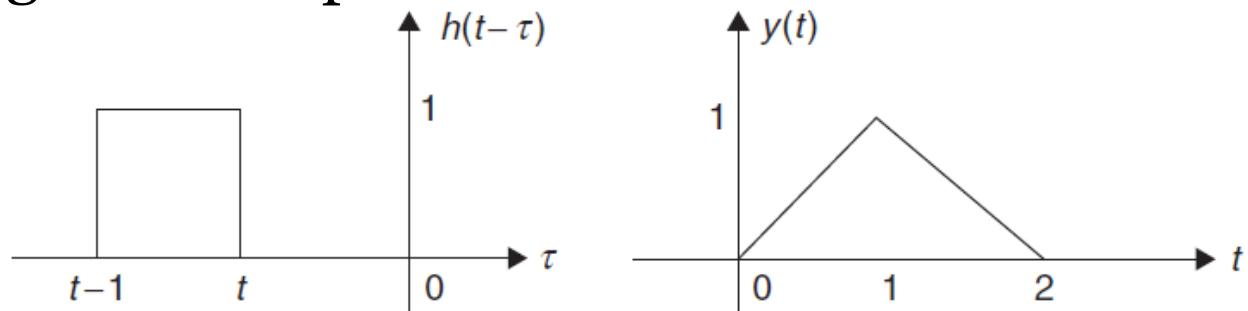
Graphical Computation of Convolution Integral

- Example 1: Graphically find the unit-step $y(t)$ response of an averager, with $T=1$ sec, which has an impulse response $h(t) = u(t) - u(t-1)$



Graphical Computation of Convolution Integral

- Example 2: Consider the graphical computation of the convolution integral of two pulses of the same duration

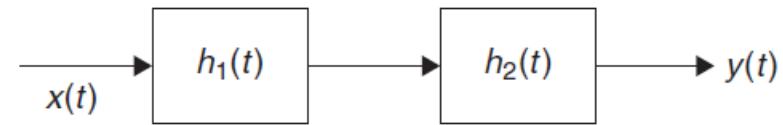


The length of the support of $y(t) = [x * h](t)$ is equal to the sum of the lengths of the supports of $x(t)$ and $h(t)$.

Interconnection of Systems— Block Diagrams

- (a) Cascade (commutative)

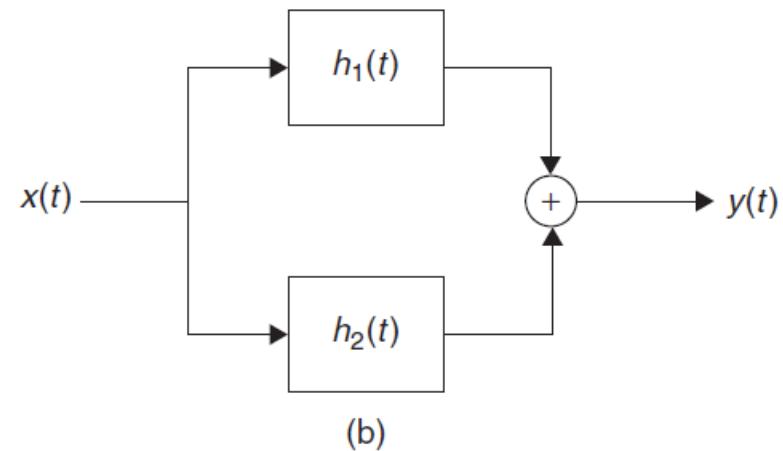
$$h(t) = [h_1 * h_2](t) = [h_2 * h_1](t)$$



(a)

- (b) Parallel (distributive)

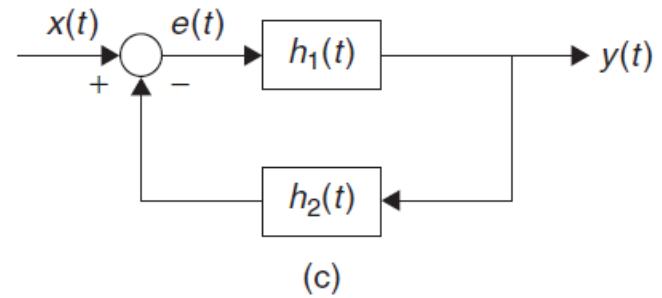
$$h(t) = h_1(t) + h_2(t)$$



(b)

- (c) Feedback

$$h(t) = [h_1 - h * h_1 * h_2](t)$$



(c)

Covered Material and Assignments

- Chapter 2 of Chaparro's textbook
- Assigned Problem Set #2