Medical Equipment II - 2010 Magnetic Resonance Imaging(3)

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Web: http://ymk.k-space.org/courses.htm



Image Construction

- Relies on Spatial Encoding
 - Differentiation between received signals from different locations
- In 3D, we need encoding in 3 orthogonal directions
 - Slice selection
 - Frequency encoding
 - Phase encoding
- Magnetic field gradients are key

Slice Selection

- Signal is obtained only from a particular slice from the body.
 - Can be in any direction



Slice Selection

Larmor equation:

 $\omega_o = \gamma B_0$

Larmor equation With z-gradient:

$$\omega_o(z) = \gamma(B_0 + G_z \cdot z)$$



Slice Selection

- Slice parameters:
 - Slice position
 - Slice thickness





Slice Selection: Changing Slice Thickness

- Narrower RF pulse bandwidth
- Steeper slice selection gradient



Slice Selection: Slice Profile and Crosstalk

- Slice profile = Fourier transform of pulse shape
- $f.T. \rightarrow -f.T. \rightarrow -f.T.$ • Cross-talk: overlap between slice profiles M

Cross-talk (overlap)

Less overlap = less cross-talk

Fourier Encoding

- Basic idea: encode location by frequency
 - Magnetic field gradient is used during reception
- Applied by 2 different methods
 - Frequency encoding
 - Phase encoding

Frequency Encoding



$$F(k_x) = \int f(x) \cdot e^{-j2\pi k_x \cdot x} dx$$

The Gx gradient is applied during the time the echo is received, i.e., during read out.





Frequency Encoding: Example



2D Fourier transform

$$F(k_x,k_y) = \iint f(x,y) \cdot e^{-j2\pi(k_x \cdot x + k_y \cdot y)} dxdy$$

With frequency encoding only:

$$F(k_x,0) = \iint f(x,y) \cdot e^{-j2\pi(k_x \cdot x)} dx dy$$

Need to add another gradient in y-axis to encode spins in that direction

Gy is usually applied between the 90° and the 180° RF pulses or between the 180° pulse and the echo.





After Gy

After Gx



The protons in each pixel have a distinct frequency and a distinct phase, which are unique and encode for the x and y coordinates for that pixel.

- Each phase encoding requires 1 RF pulse
 - Acquisition time = #phase encoding steps x TR



Problem Assignments

 Solve the problems at the end of each chapter.